

# **FOOTBALL FEDERATION VICTORIA INC.**



**FOOTBALL  
FEDERATION  
VICTORIA**

## **2008 RULES OF COMPETITION**

**PREMIER LEAGUE, STATE LEAGUE, PROVISIONAL LEAGUE &  
METROPOLITAN LEAGUE**

**SECTION 1 GENERAL MATTERS APPLICABLE TO ALL COMPETITIONS**

1.	Application	4
2.	Consequences of breach	4
3.	Amalgamation, mergers, affiliation of Clubs	4
4.	Playing colours	6
5.	Lighting standards	6
6.	Monies owing to FFV	6
7.	Protection of important fixtures	6
8.	No scheduled matches	6
9.	Insurance	7
10.	Strict liability of Clubs	7
11.	Media Comment	7
12.	Change of Club name	8
13.	Ticketing and refund policy	8
14.	Security at home grounds	9
15.	Representative Teams	9
16.	Lighting of flares Or Other Flammable Objects/Throwing Objects	10
17.	Racial and Religious Vilification Code	10

**SECTION 2. COMPETITION STRUCTURE**

1.	General Information	11
2.	Premier League	11
3.	State League	12
4.	Provisional League	13
5.	Metropolitan League	14
6.	Under 21 competitions – all leagues	14

**SECTION 3. FIXTURE REQUIREMENTS**

1.	Facilities/Ground Arrangements	15
2.	Technical Area	22
3.	Match Records (formerly Team Sheets)	22
4.	Player numbers - substitution/interchange	23
5.	Ground Marshals / Security / Police	23
6.	Match Balls	24
7.	Playing Strip/Apparel	24
8.	Stretchers / First Aid	25
9.	Results Of Matches	25
10.	Correspondence/Communication	26
11.	Smoking/Drinking at League Venues	26
12.	National Flags / Slogans / Emblems	27

**SECTION 4. FIXTURE DETAILS**

1.	Duration of Matches	28
2.	Abandoned matches	28
3.	Postponed Matches	29
4.	Extreme Weather Conditions	30
5.	Restrictions on Ground Usage	30
6.	Match Points	30
7.	Non-participation in FFV Fixture	31
8.	Change of Fixture Request	31
9.	Admittance to fixtures	31

**SECTION 5. REFEREES**

1.	Referee Fees	33
2.	Assistant Referees	33
3.	Non-Attendance or unavailability of Referee	33
4.	Decisions of the Match Referee	33

*Duties*

5	Referee's Pitch & Facility Report	35
6	Match Records(formerly Team Sheets)	35
7	Player's Safety and Blood Rule	35
8.	Best and Fairest Votes	36

**SECTION 6. REGISTRATION** 37

**SECTION 7 CODES OF BEHAVIOUR**

1.	General	38
2.	Players Code of Conduct	38
3.	Coach's Code of Conduct	38
4.	Administrator's Code of Behaviour	39
5.	Official's Code of Behaviour	39
6.	Spectator's Code of Behaviour	40

## SECTION 1. GENERAL MATTERS APPLICABLE TO ALL COMPETITIONS

---

### 1 Application and definitions

- 1.1 These rules shall apply to all levels of Mens' Competition as defined in Section 2 rule 1 and administered under the auspices of FFV.
- 1.2 If any provision of these Rules is held invalid or unenforceable by a Court of competent jurisdiction then the remainder of these Rules and the application thereof shall not be affected thereby and shall continue to be valid and enforceable to the fullest extent permitted by law.
- 1.3 Terms defined in the FFV Constitution, 2008 FFV Registration Regulations or the FFV Grievance Disciplinary and Tribunal By-Law shall have the same meaning in these Rules unless otherwise stated.
- 1.4 Notwithstanding rule 1.3 of this section, in these Rules, unless the context otherwise requires:
- (a) **Club** means a football club which is registered with FFA and complies with 23(1) of the FFV Constitution
  - (b) **Club Affiliation Criteria** means any written criteria published by FFV relating to the affiliation, amalgamation or merger of Clubs including but not limited to these Rules.
  - (c) **Club Associate(s)** means one or more of the following, whether individually or collectively:
    - (i) Club Office Bearers;
    - (ii) Club Officials (coach, team manager, anyone who is officially associated with the Club).
    - (iii) Players of a Club;
    - (iv) Members of a Club;
    - (v) Supporters of a Club;
    - (vi) a Club
  - (d) **Tribunal** means the FFV Tribunal established under the FFV Grievance Disciplinary and Tribunal By-Law.

### 2 Consequences of breach

- 2.1 In addition to any consequences stated in these Rules any proven breach of or failure to comply with an obligation or requirement set out in these Rules will amount to Misconduct and may be subject to the provisions of the FFV Grievance Disciplinary and Tribunal By-Law.
- 2.2 To avoid doubt where these Rules do not specify the consequences of a breach or failure to comply with these Rules such breach or failure to comply will still amount to Misconduct and may be subject to the provisions of the FFV Grievance Disciplinary and Tribunal By-Law.

### 3 Amalgamations, mergers, affiliation of Clubs

- 3.1 Amalgamations/mergers between Clubs shall be formulated prior to 1<sup>st</sup> December. Applications received after 1<sup>st</sup> December, may be considered by FFV in its absolute discretion.
- 3.2 Where two or more Clubs wish to amalgamate they shall:-
- (a) Apply to FFV in writing for its approval for such amalgamation. The letter is to be signed for and on behalf of the amalgamating Club's Committees.

- (b) Submit the name of the proposed new amalgamated Club and provide;
    - (i) A copy of the notice of General Meeting of both Clubs
    - (ii) A copy of the signed record of attendance at the General Meetings of both Clubs,
    - (iii) A copy of the minutes of the General Meetings of both Clubs, signed by the Office Bearers of the Club which confirms the approval by Club members of the amalgamation
  - (c) Submit a copy of the proposed Constitution, or, if the proposed new Club is intending to become an Incorporated Association, the proposed Statement of Purpose and Rules
  - (d) Submit the names of the proposed Office Bearers.
  - (e) Upon incorporation registration of any new entity to run the amalgamated Club, if any, provide to FFV a copy of a certificate of incorporation or other such documentation as FFV may require in respect of that new entity.
- 3.3 Amalgamating Clubs may nominate the League or Division in which they wish to participate provided it is a League or Division in which one of the amalgamating Clubs would be eligible to participate in the season immediately following.
- 3.4 Before amalgamation is approved all outstanding financial obligations and playing commitments to the FFV must be fulfilled by the amalgamating Clubs.
- 3.5 On approval all players of amalgamating Clubs shall be deemed to be players registered by FFV as players of the newly formed Club.
- 3.6 The newly amalgamated Club must fulfill its commitments and be responsible for all the terms and conditions of any players' agreements with each of the amalgamating Clubs current at the time of amalgamation.
- 3.7 After approval of amalgamation FFV shall declare a vacancy or vacancies in the appropriate League or Division and this vacancy or vacancies shall be filled or left vacant at the discretion of FFV.
- 3.8 Where two or more Clubs intend to amalgamate FFV is to be advised prior to any formal meetings of the respective Club Members being convened and FFV may be represented at such Meetings by an appointed Office Bearer.

### Affiliations

- 3.9 (a) FFV will consider Club Affiliation applications. Clubs wishing to enter into affiliated relationships with another Club(s) must lodge their formal application in accordance with FFA's Club Affiliation Criteria.
- (b) All affiliation applications must be lodged by no later than 1<sup>st</sup> December. FFV may accept applications after this date.
- (c) FFV may refuse any application without reason or may terminate any previously sanctioned Club affiliation at any time without reason. Any such decision or determination by FFV will be final and binding on all parties.

## **4 Playing colours**

- 4.1 FFV colours shall be a combination of navy, white and gold and shall not be the colours of any Club.
- 4.2 The playing colours of a Club in FFV competitions shall be as prescribed in the relevant rules of competition from time to time.

## **5 Lighting standards**

- 5.1 Clubs wishing to play competition fixtures under lights must ensure that lighting complies with the guidelines prepared by FFV.

## **6 Monies owing to FFV**

- 6.1 Subject to this rule 6 all outstanding amounts owed to FFV, as well as annual team affiliation fees, as determined by FFV, must be paid by a Club within 30 days of invoicing failing which:
- (a) no teams or players will be registered unless a Club's account with FFV is in credit; and.
  - (b) FFV may offset any transfer or compensation fees owed by an unfinancial Club to the extent of amounts owing by that Club to FFV
  - (c) A fine as set out in FFV Grievance Disciplinary and Tribunal By-Law
- 6.2 Three subsequent failures in the same FFV financial year by a Club to pay any monies owing in accordance with Rule 6.1 of this section will result in 3 competition points being deducted from each of that Club's teams in competitions to which these Rules apply.. Clubs will be notified in writing when the deduction of points will take effect.
- 6.3 FFV may in its absolute discretion expel a Club if it does not comply with this Rule.
- 6.4 If at the end of a season a team has been promoted, but that team's Club has not paid all amounts owing to FFV by the last working day of October, that team shall not be promoted.
- 6.5 If the deduction of 3 points under rule 6.2 of this section results in a team or teams being relegated, such relegation will stand even if the outstanding monies are subsequently paid.

## **7 Protection of important fixtures**

- 7.1 No Club nor any entrepreneur may stage any tournament in the Melbourne Metropolitan area on a day on which an A-League fixture is scheduled to take place in Victoria except with the consent of the A-League Club or Clubs concerned.
- 7.2 Where an International or an Inter-State match is scheduled for the Melbourne Metropolitan Area, FFV may direct that for any one or more FFV competitions no matches shall take part on that day.

## **8 Non scheduled matches**

- 8.1 (a) Any Club staging or taking part in any competition, tournament, friendly match, or other match which does not form part of FFV schedule of matches, or which is not played under the jurisdiction of FFV, shall notify FFV in writing and complete and lodge the relevant documentation as required by FFV.
- (b) Any Club or Affiliated League or Organisation which organises or takes part in any competition, tournament, friendly match, or other match, which does not form part of FFV's schedule of matches, must ensure that appropriate insurance and Workcover arrangements are made to provide coverage for players, referees, and officials involved in

these matches.

- 8.2 No Club shall promote a team to play or permit any of its players to play in any competition or with any body not affiliated directly or indirectly with a FIFA-approved league, association or federation.
- 8.3 Any Club or Association wishing to participate in any Interstate or International matches, tournaments or events, must apply in writing to the FFV for prior approval.

## **9 Insurance**

- 9.1 FFV will negotiate and as it sees fit, appoint insurance companies to provide cover for all Club officials and players registered with FFV provided Clubs are incorporated at all times.

### Insurance of Players

- 9.2 All players taking the field of play (or training) must be insured through FFV's Insurer (or as otherwise allowed by FFV). The player's insurance will be collected by FFV at the time of player registration (refer to the Summary of Cover as posted on FFV Website for policy details).
- 9.3 Players who participate in competition fixtures without having their registration details updated relevant to their Club will be deemed ineligible.
- 9.4 The FFV insurance policy will be null and void unless all players participating in football are legitimately registered or otherwise eligible to play competition matches.

### Insurance of Club Officials

- 9.5 In addition to compulsory player insurance, FFV shall provide through its insurance scheme insurance known as 'Not for Profit Organisation Liability' for their Club officials.

## **10 Strict liability of Clubs**

- 10.1 Each Club shall be responsible for the conduct of Club Associates at or in the vicinity of any match or event in which a Club is engaged or is in attendance regardless of the responsibilities attaching to any other person or entity in respect of such a match or event.

## **11 Media comment**

- 11.1 Clubs and Club Associates must not make derogatory comment(s) to the media about FFV or the performance of match officials. Any such complaints should be made in writing to FFV.
- 11.2 Match officials are prohibited from making any comment to the Media in regard to any fixture of FFV at any time.
- 11.3 A breach of this Rule may result in a fine and further disciplinary action as set out in the FFV Grievance Disciplinary and Tribunal By-Law.

## **12 Change of Club name**

- 12.1 Any Club that wishes to change its registered Club name must provide the information in rule 12.3 of this section in writing to FFV, which will then be considered by FFV.

- 12.2 All applications for a Change of Club Name must be made outside of the winter season, but not later than 1 December unless otherwise allowed by FFV.
- 12.3 This application will be assessed in 2 parts outlined below, and it **is** imperative all aspects of these requirements are adhered to when applications are lodged.

#### Part A – Prior to FFV Ratification

- (i) The Club must submit on letterhead its request for change of Club name.
- (ii) Provide full disclosure of information including the reasons for the request.
- (iii) The 'name' should be representative of the broader geographic area within which the Club is located and shall not make any reference to any ethnic name, slogan, sponsor or business. In addition, the 'name' shall not contain initials of any type that can be interpreted as non-representative of the geographic area.
- (iv) It is imperative that the application for change of name includes an alternative name that can be assessed, again with full disclosure as per item (ii) and (iii) above.

#### Part B – Once the Change of Name has been ratified by the Club it will provide to FFV

- (i) A copy of the Minutes of Special General Meeting of the Club, approving the Change of Name,
- (ii) Evidence of Registration of the new Club (Business) Name with the appropriate entity,
- (iii) Payment to FFV of the fee set out on the FFV website.

FFV will assess all change of name applications only when all of the above information has been lodged with FFV and it may reject any application for a change of name as it sees fit.

### **13. Ticketing and Refunds of money**

- 13.1 This clause is applicable to all FFV Competition Fixtures where admission fees are charged.
- 13.2 Clubs that charge admission fees must hand over an admission ticket to the paying customer when the exchange of money is made.
- 13.3 Gate attendants or security staff whose role it is to collect the admission ticket, must ensure that the ticket is torn in half and given back to the customer at the point of entry as proof of purchase.
- 13.4 Customers that present an authentic FFV Media Pass, FFV Special Pass or are aged 14 years or younger, will be granted free entry and will not be issued an admission ticket.
- 13.5 It is the customer's responsibility to ensure that he or she retains proof of purchase.
- 13.6 This ticketing clause is to be displayed at the ticket box at all venues where admission fees are charged.
- 13.7 Paying customers will be entitled to a full refund (including car park fees) from the 'Home' Club on the day of the game provided the main fixture has been called off prior to the conclusion of the first half of the match for reason of light failure or unsuitable ground conditions.
- 13.8 To be eligible to receive a full refund on the day of the game, the paying customer must: Present to the Home Club or the Club charging admission fees, the admission ticket (or part thereof) as proof of purchase that he or she was issued when entering the ground.
- 13.9 If the main fixture is abandoned after the conclusion of the first half, then no refund will be given.

## **14 Security at Home Grounds**

- 14.1 The Home Club is responsible for providing appropriate arrangements to ensure the orderly behaviour of spectators and provide for the protection of match officials, players and officials at FFV fixtures.
- 14.2 Each FFV Home Club is required to provide Club marshals and/or security and/or police as per the Rules of Competition or as directed by FFV.
- 14.3 FFV Tribunal will take into account the security measures implemented by Clubs, when assessing any Misconduct charges that may be brought before them.
- 14.4 In addition, each Club must appoint a property steward to ensure player change rooms are not accessed by unauthorised personnel and to safeguard the valuables of match official(s) that should be handed to the property steward. Both the match official(s) and property steward must sign a record listing the particular valuables handed to the property steward.
- 14.5 The venue host (normally the Home Club) will be held responsible if it is found that FFV appointed match official(s) does not receive all items back.
- 14.6 The visiting team is responsible for the valuables of its players and valuables that are left in change rooms are done so at their own risk

## **15. Representative Teams**

- 15.1 Any player registered in Victoria under the FFA National Registration rules will be eligible to represent Victoria in representative games, camps or tours and each such player must make themselves available for training, preparation and participation for representative matches, camps or tours when requested by FFV.
- 15.2 All Clubs must release players for training and preparation for, and participation in, representative matches, camps or tours, when requested by FFV.
- 15.3 FFV will ensure that all selected players, coaching staff and officials chosen in the representative party are insured to cover their participation.
- 15.4 Where a Club has three or more players from one team participating in a FFV approved representative match, camp or tour which conflicts with a scheduled match in which that team is required to participate, it may seek the postponement of that fixture. FFV shall determine the outcome of that request in its absolute discretion and that decision cannot be appealed or reviewed.
- 15.5 Players selected that are under the age of 18 years will be required to supply FFV with a letter of consent from their parent/guardian

## **16. Lighting of Flares or Other Flammable Objects/Throwing Objects**

- 16.1 The lighting of flares or other flammable objects and or the throwing of objects is strictly prohibited in all FFV sanctioned fixtures.
- 16.2 Clubs whose Club Associates are in breach will be held fully accountable for the actions of their Club Associates.
- 16.3 Each Club must take steps to ensure that its Club Associates are made aware of this prohibition and do not breach this requirement, regardless of whether the Club is playing at home or away.

- 16.4 Clubs or Club Associates who are in breach of this Rule will be fined in accordance with the FFV Grievance Disciplinary and Tribunal By-Law. In addition FFV may deduct points from a team or teams or take further disciplinary action if it sees fit.
- 17. Racial and Religious Vilification Code**
- 17.1 FFV has endorsed a Racial and Religious Vilification Code for all Clubs and its players (referred to in these Rules as **Racial and Religious Vilification Code**) which forms part of these Rules. The Racial and Religious Vilification Code is displayed on the FFV web site <http://www.footballfedvic.com.au>
- 17.2 Racial and Religious Vilification includes any act, otherwise than in private, which;
- (a) is reasonably likely, in all circumstances, to offend, insult, humiliate, or intimidate another person or a group of people; and,
  - (b) is done because of the race, colour or national or ethnic origin of the other person or of some or all of the people in the group.
- 17.3 The Racial and Religious Vilification Code requires Clubs to:
- (a) ensure that players and Club Associates do not engage in Racial and Religious Vilification against any person,
  - (b) continuously educate their players and Club Associates about Racial and Religious Vilification,
  - (c) publish information on the subject of racial and religious vilification to players and Club Associates; and
  - (d) use their best endeavours to ensure that all Club Associates act in a manner which is consistent with the objectives of the Racial and Religious Vilification Code.
  - (e) adopt an action plan, which is contained in the Racial and Religious Vilification Code
- 17.4 Any person wishing to lodge a letter of complaint under the Racial and Religious Vilification Code, must address their correspondence to the Chief Executive Officer of FFV within 7 days after the date of the alleged offence.
- 17.5 A conciliation hearing will then be convened to discuss and resolve the matter.
- 17.6 If conciliation is not achieved, then FFV may lay charges of Misconduct against those alleged to be responsible and refer the matter to the Tribunal.

## SECTION 2. COMPETITION STRUCTURE

---

### General Information

- 1.1 These rules shall apply to all men's' senior, Reserve grade and Under 21 competition fixtures (including league fixtures, cup games, finals & play-off matches) of the FFV.
- 1.2 All FFV fixtures are played under the FIFA Laws of the Game, unless otherwise specified in these FFV Rules of Competition.
- 1.3 Subject to these Rules at the end of the season, including any finals or play offs the final standings of each division will determine which Clubs have earned the right to be promoted or relegated between FFV leagues. Clubs that earn the right to be promoted shall only be entitled to be promoted for the following season provided it;
  - (a) applies in writing to FFV for promotion within 28 days of the last league championship game in the season;
  - (b) has honoured its financial obligations to FFV and is deemed by the FFV to be Financial as at the date on which it applies for Promotion;
  - (c) provides evidence of sound Administrative and Financial resources;
  - (d) has met the published criteria for Clubs participating in the relevant league or division including but not limited to those relating to ground requirements by no later than 1<sup>st</sup> December 2007 or as otherwise permitted by FFV at its absolute discretion.
  - (e) Is not otherwise in breach of these Rules or any other requirements of FFV

### 2. Men's Premier League

- 2.1 The Men's Premier League of Victoria (**Premier League**) shall consist of a single division comprising of fourteen Clubs or such other number as may be determined by FFV in its absolute discretion.
- 2.2 If a team withdraws from the Premier League on or after the 15<sup>th</sup> December 2007 a 'BYE' will be inserted to replace the withdrawn team in the fixture, and all points along with goals scored (for & against) that will be erased.
- 2.3 Those Clubs finishing in 11<sup>th</sup>, 12<sup>th</sup>, 13<sup>th</sup> and 14<sup>th</sup> position at the end of the Men's Premier League season will be relegated to the Men's State League Division One (**State League 1**) in the following season.
- 2.4 If a team withdraws from the Premier League prior to the 15<sup>th</sup> December 2008, then that vacancy will be offered to Clubs in the following order:
  - (a) the Club that finished in 11<sup>th</sup> position in the Premier League in the previous season;
  - (b) the Club which finished in 12<sup>th</sup> position in the Premier League in the previous season;
  - (c) the Club that finished in 3<sup>rd</sup> position in State League Division 1 in the previous season;
  - (d) the Club finishing in 4<sup>th</sup> position in State League Division 1 in the previous season;
  - (e) to the remaining State League Division 1 Clubs in order of their final position on the ladder.
- 2.5 If a Victorian Club or Clubs is relegated from the A-League then it or they shall be placed only in the Premier League and FFV may increase the size of the Premier League or relegate Clubs from the Premier League and subsequently lower leagues to accommodate the A-League Club or Clubs that enter the Premier League.

- 2.6 FFV may in its absolute discretion relegate the 10<sup>th</sup> placed Premier League Club at the end of a season or extend the competition (up to 14 teams) if accepts an application from or on behalf of a Victorian A-League Club to field a senior team and reserve (Under 21) team in the Premier League for the following season provided notice of its intention to do so is published and distributed to all Premier League Clubs not less than 14 days prior to the start of the forthcoming Premier League season.
- 2.7 Each Premier League Club shall:
- (a) field a Senior team, and an Under-21 team in the Premier League under the conditions specified by FFV.
  - (b) field and maintain not less than 5 junior teams (Under 11's-18's).
  - (c) provide for all home games a ground, which complies with the requirements of Section 3 rule 1.
  - (d) appoint and maintain a Media Liaison Officer.
  - (e) provide, install and maintain in proper working order a facsimile machine at its home ground
  - (f) provide FFV with an email address of the Club Secretary or other official for the purposes of immediate communication
  - (g) make all registered players available or such of them as may be required for representative team duties and promotional activities in their local communities as and when requested by FFV
  - (h) release any of its registered players selected for National or State representative teams including training camps, tours and representative matches
- 2.8 Failure to comply with this rule will result in the imposition of a fine set out in the FFV Grievance, Disciplinary and Tribunal By-Law and may also result in a charge of Misconduct unless FFV is satisfied that special dispensation should be granted.
- 2.9 The Premier League teams shall play each other over 26 Rounds, unless otherwise determined by FFV.
- 2.10 The team finishing top of the division at the conclusion of the home and away season will be crowned Minor Premiers.
- 2.11 At the conclusion of the season, the top 6 placed Senior teams must play a compulsory finals series to determine the Premier League champion and runner-up.

### **3. State League**

- 3.1 The State League Competition shall comprise of three Divisions as follows:
- (a) Division 1 – 12 teams
  - (b) Division 2 – 24 teams divided into 2 regional divisions of 12 teams each
  - (c) Division 3 – 24 teams divided into 2 regional divisions of 12 teams each
- 3.2 Each State League Club shall field and maintain not less than 3 junior teams (Under 11's-18's)
- 3.3 All State League teams in all divisions will play each other on a home and away basis over 22 Rounds unless otherwise determined by FFV.
- 3.4 The team finishing top of each division at the conclusion of the home and away season will be crowned Champion and the second placed team Runner-up.

- 3.5 Those Clubs finishing in 1<sup>st</sup> and 2<sup>nd</sup> position at the end of the Men's State League **Division 1** season will be promoted to the Men's Premier League in the following season.
- 3.6 Those Clubs finishing in 9<sup>th</sup>, 10<sup>th</sup>, 11<sup>th</sup> and 12<sup>th</sup> position at the end of the Men's State League **Division 1** season will be relegated to the Men's State League **Division 2** in the following season.
- 3.7 Those Clubs finishing in 1<sup>st</sup> position at the end of the Men's State League **Division 2** season will be promoted to the Men's State League **Division 1** in the following season.
- 3.8 Those Clubs finishing in 10<sup>th</sup>, 11<sup>th</sup> and 12<sup>th</sup> position at the end of the Men's State League **Division 2** season will be relegated to the Men's State League **Division 3** in the following season.
- 3.9 Those Clubs finishing in 1<sup>st</sup> and 2<sup>nd</sup> position at the end of the Men's State League **Division 3** season will be promoted to the Men's State League **Division 2** in the following season.
- 3.10 Those Clubs finishing in 10<sup>th</sup>, 11<sup>th</sup> and 12<sup>th</sup> position at the end of the Men's State League **Division 3** season will be relegated to the Men's Provisional League **Division 1** in the following season.
- 3.11 All participating Clubs must field the following teams as a minimum
  - (a) Division 1 - a Senior team and an Under 21 team
  - (b) Division 2 - a Senior team and a Reserves team
  - (c) Division 3 - a Senior team and a Reserves team

#### **4. Provisional League**

- 4.1 The Provisional League Competition shall comprise of three Divisions as follows.
  - (a) Division 1 – 24 teams divided into 2 regional divisions of 12 teams each
  - (b) Division 2 – 24 teams divided into 2 regional divisions of 12 teams each
  - (c) Division 3 – 24 teams divided into 2 regional divisions of 12 teams each
- 4.2 All Provisional League teams in all divisions will play each other on a home and away basis over 22 Rounds unless otherwise determined by FFV.
- 4.3 The team finishing top of each division at the conclusion of the home and away season will be crowned Champion and the second placed team Runner-up.
- 4.4 Those Clubs finishing in 1<sup>st</sup> and 2<sup>nd</sup> position at the end of the Men's Provisional League **Division 1** season will be promoted to the Men's State League **Division 3** in the following season.
- 4.5 Those Clubs finishing in 10<sup>th</sup>, 11<sup>th</sup> and 12<sup>th</sup> position at the end of the Men's Provisional League **Division 1** season will be relegated to the Men's Provisional League **Division 2** in the following season.
- 4.6 Those Clubs finishing in 1<sup>st</sup> and 2<sup>nd</sup> position at the end of the Men's Provisional League **Division 2** season will be promoted to the Men's Provisional League **Division 1** in the following season.
- 4.7 Those Clubs finishing in 10<sup>th</sup>, 11<sup>th</sup> and 12<sup>th</sup> position at the end of the Men's Provisional League **Division 2** season will be relegated to the Men's Provisional League **Division 3** in the following season.
- 4.8 Those Clubs finishing in 1<sup>st</sup> and 2<sup>nd</sup> position at the end of the Men's Provisional League **Division 3** season will be promoted to the Men's Provisional League **Division 2** in the following season.
- 4.9 Those Clubs finishing in 10<sup>th</sup>, 11<sup>th</sup> and 12<sup>th</sup> position at the end of the Men's Provisional League **Division 3** season will be relegated and must reapply for their position.
- 4.10 All participating Clubs must field the following teams as a minimum

- (a) Division 1 - a Senior team and a Reserves team
- (b) Division 2 - a Senior team and a Reserves team
- (c) Division 3 - a Senior team and a Reserves team

## **5. Metropolitan League**

- 5.1 The Metropolitan League Competition shall comprise of 1 division or more divisions of 12 Clubs, or as otherwise determined by FFV.
- 5.2 All participating Clubs must field a Senior team and a Reserves team.
- 5.3 Teams in each division of the Metropolitan League Competition will play each other on a home & away basis over 22 rounds unless otherwise determined by FFV. The team finishing top of each division at the conclusion of the home and away season will be crowned Champion and the second placed team Runner-up.

## **6. Under 21 Competitions – Men’s Premier league and State League only**

- 6.1 Players born prior to 1<sup>st</sup> January 1987 will be deemed ‘over age’ players.
- 6.2 In the Under 21 Competition, Clubs may list and field a maximum of three overage players in any one match.
- 6.3 In all Under 21 fixtures, Clubs must list each overage player on the Match Record by placing an asterisk next to that player’s shirt number.
- 6.4 The team finishing top of the Under 21 competition at the conclusion of the championship season will be crowned champion. There will be no finals series for the Under 21’s competition

## SECTION 3. FIXTURE REQUIREMENTS

---

### 1. Facilities/Ground Arrangements

- 1.1 Each Club must ensure that it complies fully with the criteria set out below
- 1.2 Any Club whose facilities do not meet the requirements specified may be fined in accordance with the Schedule, suspended or have its home fixtures played away.
- 1.3 Clubs that do not comply with these criteria by 1<sup>st</sup> December before a relevant season, will be relegated to such League as the FFV Board deems appropriate.
- 1.4 FFV may grant special dispensation to Clubs or Affiliated Leagues and/or Associations who are in the process of upgrading their facilities in accordance with FFV's requirements.
- 1.5 It is the responsibility of all Clubs to ensure they provide a safe environment for their members. To minimise risk and to prevent injury, football goals are to be constructed and installed to the correct safety standards. The main areas of concern are:
- (a) Construction of goal frames for either fixed or portable use;
  - (b) Securing and stability of the goal frame;
  - (c) Net fixings to the frame of the goal;
  - (d) The net itself.

#### 1.6 *Fixed Football Goals*

All football goals that are installed as a permanent structure on a football pitch must be properly secured, installed at the regulation width and height, as per the Laws of the Game, and should have no sharp edges protruding that may cause injury.

#### 1.7 *Portable football goals*

- (a) If a Club uses portable goals for training or competition, it must ensure that these goals conform to the current Standards Australia Handbook HB227-2003 for "Portable Football Goalposts – Manufacture, use and storage". The manufacturer of portable goals should provide the Club with a certificate of conformity. The handbook HB227-2003 can be purchased direct from the Standards Australia website <http://www.standards.com.au> as a hardcopy or PDF file.
- (b) All new portable structure must comply with the standards stipulated by Consumer Affairs Victoria. For further information refer to the website <http://consumer.vic.gov.au>.

#### 1.8 *Ground And Line Markings*

- (a) As a general rule and forming part of your Tenancy Agreement with the Local Council, Limil, Herbicides and other products such as 'Round Up', that can cause damage to the playing surface and more importantly are harmful to your health, are not to be used under any circumstances.
- (b) Products such as agricultural limestone, creosote or water based spray paint or other similar material which will not endanger ground users or damage turf grasses, are the substances that should only be used for line marking.

- (c) To ensure the safety of all players, officials and spectators, any Club found in breach, will not be able to play any home matches until the breach has been rectified or FFV grants dispensation from these requirements.
- (d) A Home Club whose match is postponed/abandoned due to the use of prohibited substances for marking their grounds (as above), will forfeit the match and 3 points will be awarded to the opposing team. The Home Club will also incur a fine for a breach of the Rules of Competition as set out in the FFV Grievance Disciplinary and Tribunal By-Law.

## **Men's Premier League (Seniors Only) - Essential Requirements**

### **1.9 *Playing Arena***

- (a) The pitch markings must fall between the following range:
  - (i) minimum length of 100 metres and maximum length of 105 metres
  - (ii) minimum width of 60 metres and maximum width of 68 metres.
- (b) The field of play must be rectangular. The pitch shall be an evenly grassed surface, all internal field markings must be marked in accordance with the Laws of the Game, A permanent chain wire fence around the pitch meshed to the ground, with a minimum height of 1.1 metres, and at minimum 3 metres in distance from the side lines and goal lines,
- (c) A covered roof player's race from the dressing rooms to the playing area, with a minimum height of 2.2 metres and a minimum width of 2 metres. Shade cloth must be provided running the length of the player's race and the height shall be a minimum at 1.5 metres set 0.5 metres from the ground,
- (d) Goalposts, goal nets and corner flags of approved material, colour and dimensions as per the current Laws of the Game. Corner posts must not be metal or spring loaded. They must be plastic or wood and stand a minimum of 1.5 metres above the ground with a non-pointed top. Corner flags must not feature nationalistic emblems or reference,
- (e) Two covered coaches/substitutes benches/dugouts, with adequate seating for 8 people.
- (f) A permanent chain wire fence around the pitch at least 3 metres from the touchline

### **1.10 *Players' and Match Officials' Amenities***

- (a) Four players' and one match official's lockable dressing rooms (each minimum 25m<sup>2</sup>), with exclusive access to:
  - (i) A shower area, floors and walls to 1.2 metres, finished in impervious material, providing hot and cold showers.
  - (ii) The designated player's dressing rooms (each minimum 25m<sup>2</sup>), with a tiled and/or stainless steel shower area.
  - (iii) The designated match official's dressing room must be no smaller than 20m<sup>2</sup> and have a writing desk or bench.
  - (iv) Toilet facilities.
  - (v) One fully functional and purpose built massage table for each of the player's dressing rooms
  - (vi) A players' race as required by FFV
- (b) A first aid room (minimum 15m<sup>2</sup>), including basic first aid equipment, a bed or massage table all of which must be maintained in a clean and sterile condition.
- (c) All changing room structures must be permanent buildings and have and appropriate council approvals

### **1.11 *Spectator Amenities***

- (a) Spectator amenities shall be fully enclosed with perimeter fencing, at least 1.8 metres high
- (b) Two Ticket Box entrances of a structure and design as approved by FFV for the collection of admission fees,
- (c) Car parking for 200 cars within 400 metres of the ground,
- (d) A fully functional permanent and fixed scoreboard (including the names of each participating Club), clearly visible to the majority of spectators and the media/press box,
- (e) At least two toilet blocks for male and female patrons (each being a minimum of 20m<sup>2</sup>) situated not more than 50 metres from the playing field.
- (f) A canteen/kiosk serving hot and cold drinks and snack foods compliant with all health and council regulations,
- (g) Disabled toilet access,
- (h) Spectator seating for 500 people.
- (i) More than one exit strategically placed around the venue
- (j) Operational room with a view of the arena

#### 1.12 *Other*

- (a) A media room that can accommodate all members of the media (including television and radio at the same time), with two telephone handsets and a facsimile machine,
- (b) A media viewing area, providing unobstructed views of the playing arena and scoreboard,
- (c) A media tower of an approved design and structure that can safely cater for television broadcasts with access to power.
- (d) A fully functional Public Address system that is audible to all parts of the venue, including social areas.
- (e) External signboard, displaying the names of teams playing.
- (f) A scoreboard displaying both team names

### **Men's Premier League (Seniors Only) - Preferred Requirements**

#### 1.13 *Playing Arena*

- (a) A pitch of 105 metres in length and 68 metres in width,
- (b) Floodlights to match standard (as per FFV Lighting Guidelines).

#### 1.14 *Players' and Match Officials' Amenities*

- (a) Four players' dressing rooms (each minimum 35m<sup>2</sup>), with tiled and/or stainless steel shower area floors and walls to 2 metres,
- (b) Two match officials' dressing rooms (minimum 20m<sup>2</sup>), with tiled and/or stainless steel shower area floors and walls to 2 metres,

#### 1.15 *Spectator amenities*

- (a) Perimeter fencing, at least 2 metres in height,
- (b) Car parking for 500 cars, within 100 metres of the ground
- (c) Covered spectator accommodation for 1,000 people,
- (d) An indoor refreshment area (approximately 200m<sup>2</sup>), with views over the playing arena.

### 1.16 *Other*

- (a) One flagpole displaying the Australian Flag.

## **Men's State League Division One (Seniors Only) - Essential Requirements**

### 1.17 *Playing Arena*

- (a) The pitch markings must fall between the following range:
  - (i) minimum length of 100 metres and maximum length of 105 metres.
  - (ii) minimum width of 60 metres and maximum width of 68 metres.
- (b) The field of play must be rectangular. The pitch shall be an evenly grassed surface, all internal field markings must be marked in accordance with the Laws of the Game,
- (c) A permanent chain wire fence around the pitch meshed to the ground, with a minimum height of 1.1 metres, and at minimum 3 metres in distance from the side lines and goal lines,
- (d) A covered roof player's race from the dressing rooms to the playing area, with a minimum height of 2.2 metres and a minimum width of 2 metres. Shade cloth must be provided running the length of the player's race and the height shall be a minimum at 1.5 metres set 0.5 metres from the ground,
- (e) goalposts, goal nets and corner flags of approved material, colour and dimensions as per the current Laws of the Game. Corner posts must not be metal or spring loaded. They must be plastic or wood and stand a minimum of 1.5 metres above the ground with a non-pointed top. Corner flags must not feature nationalistic emblems or reference,
- (f) Two covered coaches/substitutes benches/dugouts, with adequate seating for eight (8) people.

### 1.18 *Players' and Match Officials' Amenities*

- (a) Four players' dressing rooms (each minimum 25m<sup>2</sup>) and one match officials' dressing room (minimum 20m<sup>2</sup>), each lockable with hot and cold water showers, and access to toilets within the building structure,
- (b) A first aid room, including basic first aid equipment, a bed or massage table all of which must be maintained in a clean and sterile condition.

### 1.19 *Spectator Amenities*

- (a) A fully functional scoreboard, clearly visible to the majority of spectators,
- (b) Male and female public toilets.

## **Men's State League Division One (Seniors Only) - Preferred Requirements**

### 1.20 *Playing Arena*

- (a) A pitch of 105 metres in length and 68 metres in width,
- (b) A chain wire fence around the pitch, with a minimum height of 1.1 metres.

### 1.21 *Players' and Match Officials' Amenities*

- (a) Four players' dressing rooms (each minimum 35m<sup>2</sup>),
- (b) Two match officials' dressing room (minimum 20 m<sup>2</sup>),

- (c) First aid room (minimum 15m<sup>2</sup>), all of which must be maintained in a clean and sterile condition,

#### 1.22 *Spectator amenities*

- (a) Canteen/kiosk serving hot and cold drinks and snack foods,
- (b) Disabled toilets,

### **Men's Premier League (Under 21's), Men's State League Division One (Under 21's), Men's State League Divisions Two and Three, Men's Provisional League Division One - Essential Requirements**

#### 1.23 *Playing Arena*

- (a) The pitch markings must fall between the following range:
  - (i) minimum length of 96 metres and maximum length of 105 metres
  - (ii) minimum width of 60 metres and maximum width of 68 metres.
- (b) The field of play must be rectangular. The pitch shall be an evenly grassed surface, marked in accordance with the Laws of the Game,
- (c) A minimum distance of 3 metres must be provided from the side lines and goal lines to the benches,
- (d) Goalposts and corner flags of approved material, colour and dimensions as per the current Laws of the Game. Corner posts must not be metal or spring loaded. They must be plastic or wood and stand a minimum of 1.5 metres above the ground with a non-pointed top. Corner flags must not feature nationalistic emblems,
- (e) Two covered coaches/substitutes benches, with adequate seating for five (5) people.
- (f) Regardless of the external dimensions, the internal measurements must be in accordance with the Laws of the Game.

#### 1.24 *Players' and Match Officials' Amenities*

- (a) Two players' (25m<sup>2</sup>) and one match officials' (20m<sup>2</sup>) lockable dressing rooms each with hot and cold water showers, and access to toilets within the building structure,
- (b) A first aid area, which is kept clean and sterile and providing basic first aid equipment all of which must be maintained in a clean and sterile condition.

#### 1.25 *Spectator Amenities*

- (a) Male and female public toilets (may be shared with player/referee toilets).

### **Men's Premier League (Under 21's), Men's State League Division One (Under 21's), Men's State League Divisions Two and Three, Men's Provisional League Division One - Preferred Requirements**

#### 1.26 *Playing Arena*

- (a) A pitch of 105 metres in length and 68 metres in width,
- (b) A fence around the pitch (permanent or temporarily erected for each game).

#### 1.27 *Players' and Match Officials' Amenities*

- (a) Four players' dressing rooms (each minimum 25m<sup>2</sup>),
- (b) Two match officials' dressing rooms (minimum 20m<sup>2</sup>),
- (c) First aid room (minimum 15m<sup>2</sup>), all of which must be maintained in a clean and sterile condition.

#### 1.28 *Spectator amenities*

- (a) Scoreboard,
- (b) Canteen/kiosk serving hot and cold drinks and snack foods,
- (c) Disabled toilets.

### **Men's Provisional League Divisions Two and Three, Men's Metropolitan League - Essential Requirements**

#### 1.29 *Playing Arena*

- (a) The pitch markings must fall between the following range:
  - (i) minimum length of 96 metres and maximum length of 105 metres
  - (ii) minimum width of 60 metres and maximum width of 68 metres.
- (b) The field of play must be rectangular. The pitch shall be an evenly grassed surface, marked in accordance with the Laws of the Game,
- (c) A minimum distance of 3 metres must be provided from the side lines and goal lines to the benches,
- (d) Goalposts and corner flags of approved material, colour and dimensions as per the current Laws of the Game. Corner posts must not be metal or spring loaded. They must be plastic or wood and stand a minimum of 1.5 metres above the ground with a non-pointed top. Corner flags must not feature nationalistic emblems,
- (e) Two covered coaches/substitutes benches, with adequate seating for five (5) people.
- (f) Regardless of the external dimensions, the internal measurements must be in accordance with the Laws of the Game.

#### 1.30 *Players' and match referees' Amenities*

- (a) Two players' (25m<sup>2</sup>) and one match referees' (20m<sup>2</sup>) lockable dressing rooms each with hot and cold water showers, and access to toilets within the building structure,
- (b) A first aid area, which is kept clean and sterile and providing basic first aid equipment.

#### 1.31 *Spectator Amenities*

- (a) Male and female public toilets (may be shared with player/referee toilets).

### **Men's Provisional League Divisions Two and Three, Men's Metropolitan League - Preferred Requirements**

### 1.32 *Playing Arena*

- (a) The pitch markings must fall between the following range:
  - (i) minimum length of 96 metres and maximum length of 105 metres
  - (ii) minimum width of 60 metres and maximum width of 68 metres.
- (b) The field of play must be rectangular. The pitch shall be an evenly grassed surface, marked in accordance with the Laws of the game,
- (c) A minimum distance of 3 metres must be provided from the side lines and goal lines to the public viewing position, barrier fence (if present) or nearest hazard including the respective team benches,
- (d) Goalposts and corner flags of approved material, colour and dimensions as per the current Laws of the Game. Corner posts must not be metal or spring loaded. They must be plastic or wood and stand a minimum of 1.5 metres above the ground with a non-pointed top. Corner flags must not feature nationalistic emblems,
- (e) Two covered coaches/substitutes benches, with adequate seating for five (5) people.
- (f) Regardless of the external dimensions, the internal measurements must be in accordance to the Laws of the Game.

### 1.33 *Players' and Match Officials' Amenities*

- (a) Lockable separate dressing rooms for players and match officials, each with hot and cold water showers,
- (b) Toilet Access.
- (c) A first aid area which is kept clean and sterile and providing basic first aid equipment.

## **Men's Provisional League Divisions Two and Three, Men's Metropolitan League - Preferred Requirements**

### 1.34 *Playing Arena*

- (a) A pitch of 105 metres in length and 68 metres in width,
- (b) A fence around the pitch (permanent or temporarily erected for each game).

### 1.35 *Players' and match referees' Amenities*

- (a) Four players' dressing rooms (each minimum 25m<sup>2</sup>),
- (b) Two match referees' dressing rooms (minimum 20m<sup>2</sup>),
- (c) First aid room (minimum 15m<sup>2</sup>), which must be maintained in a clean and sterile condition.

### 1.36 *Spectator amenities*

- (a) Scoreboard,
- (b) Canteen/kiosk serving hot and cold drinks and snack foods,
- (c) Disabled toilets.

## **2. Technical Area**

- 2.1 Each Club must clearly mark out the Technical Area as stipulated by FIFA guidelines.
- 2.2 (a) A maximum of nine persons are permitted to be within the Technical Area.  
(b) This can only include the coach and assistant coach, the team manager, the substitutes and either a doctor or physiotherapist.  
(c) All persons must remain seated within the confines of the Technical Area, except in special circumstances. For example, a physiotherapist or doctor entering the field of play, with the Match Referee's permission, to assess an injured player.
- 2.3 The Match Referee may expel any person from the bench at any time as he or she sees fit. The game will not recommence until that person has left the playing field to the Match Referee's satisfaction.

### **3. Match Records (formerly Team Sheets)**

- 3.1 (a) Clubs must list in the Match Record all players taking part in a fixture and must produce to the Match Referee a Match Record, not less than 30 minutes before the commencement of any match.  
(b) A player listed on the Match Record will be deemed to have participated in the fixture.  
(c) If:  
(i) a player listed on the Match Record is ineligible  
(ii) a player who takes the field is not listed on the Match record or is ineligible then that player's Club will be guilty of Misconduct and may be dealt with under the FFV Grievance Disciplinary and Tribunal By-Law.
- 3.2 (a) Coaches and managers fixtures may inspect the opposing team's FFV Player Identification Cards on match day if they wish.  
(b) If there is a dispute about any player(s), the Match Referee must note the details and send these to FFV together with the Match Report.  
(c) Any Club that wishes to lodge an official protest must do so in accordance with FFV Grievance Disciplinary and Tribunal By-Law
- 3.3 Both teams must ensure the Match Referee completes a Match Record after the game.  
(a) Representatives from each team must sign the Match Record at the conclusion of the fixture and should do so only after the appointed match official has recorded all outstanding details.  
(b) Once signed by all parties at the conclusion of the fixture, each Club must make a copy of its Match Record available to the opposing team.

### **4. Player Numbers and substitution/interchange**

#### **4.1 *Players***

A match is to be played by two teams, each consisting of not more than eleven players, one of whom is the goalkeeper. A match may not start if either team consists of fewer than seven players.

- 4.2 Each team may make up to 3 substitutions in any given fixture, with no more than 5 substitutes permitted to be named on the Match Record.

- 4.3 All substitutes must be seated within the Technical Area.
- 4.4 Substitutes may warm up outside of the Technical Area, provided they are wearing an alternative coloured uniform to the team strip.
- 4.5 When warming up, substitutes must choose an area furthest from the opposing team or as advised by the appointed Match Referee

## **5. Ground Marshals / Security / Police**

- 5.1 (a) Premier League Clubs (seniors only) must provide a minimum of 6 Ground Marshals to each home fixture.
- (b) Premier League (under 21), State League, Provisional League and Metropolitan League Clubs must provide a minimum of 4 Ground Marshals to each home fixture.
- 5.2 Ground Marshals must:
- (a) be in clearly identifiable uniform,
- (b) be visible at all times, and
- (c) escort the Match Referee and Assistant Referees to and from the field of play at Half Time and Full Time
- 5.3 Match Referees and Assistant Referees should not leave their dressing rooms to enter the field of play, or leave the field to return to their rooms, until identifiable Ground Marshals are present
- 5.4 The Club which is hosting the fixture, usually the Home Club, must appoint a property steward who will be responsible for:
- making sure unauthorised personnel are kept out of the Match Referee change rooms; and
  - safeguarding any valuables handed to them by the Match Referee (a full list of any such valuables must be made and signed by both the Match Referee and the property steward)
- 5.5 The Club which appoints the property steward will be held responsible if all valuables on the agreed list are not returned to the FFV appointed Match Officials.
- 5.6 Each team is responsible for the safety of their own players' property. Anything left in a change room is done so at the owner's risk.
- 5.7 Each Premier League Home Club must appoint either two police officers or four contract security staff from a registered or accredited security firm to act as security at every home fixture.
- 5.8 FFV may increase the minimum Ground Marshal arrangements for any fixture at any time. All associated costs must be met by such parties as FFV sees fit.

## **6. Match Balls**

- 6.1 The Home Club shall provide the appointed Match Referee with 3 match balls (size 5) no later than 30 minutes prior to the start of the scheduled fixture
- 6.2 At the conclusion of the game, the Match Referee will return the 3 match balls to the Team Manager of the Home Club.
- 6.3 All Clubs must use a licensed match ball from one of FFV's licensed ball manufacturers as advised by FFV from time to time.

- 6.4 Any breach of the match ball licensing arrangements must be reported to FFV by the Match Referee.
- 6.5 A failure to comply with this rule will result in a fine as set out in the FFV Grievance Disciplinary and Tribunal By-Law.

## **7. Players Strip/Apparel**

### *7.1 Clothing and Protective Gear*

- (a) All teams must nominate a “Home” and “Alternate” playing strip.
- (b) Teams must provide two entirely different strips to avoid any potential colour clashes on match day. No part of the alternate playing strip (shirts, shorts & socks) may be the same as the nominated home playing strip – for instance, if a Club nominates white shorts for its home strip, it cannot nominate white shorts for its alternate strip.
- (c) Predominantly black playing shirts will not be permitted under any circumstances.
- (d) Once nominated strips are approved by FFV, each Club’s home and alternate strips will be published on the FFV website.
- (e) All teams named first on the FFV fixture shall be deemed the Home Team and will therefore play in their home strip.
- (f) If there is a clash of colours at any match, it is the visiting team’s responsibility to change into an alternate strip. Visiting Clubs may be required to wear a combination of their home and alternate strips to ensure the clash is resolved.
- (g) Team managers must check the apparel worn by their opponents on a weekly basis to avoid the likelihood of a clash in colour of playing of strips.
- (h) A Club may be penalised pursuant to the FFV Grievance Disciplinary and Tribunal By-Law if:
  - (i) a match does not commence due to an inability to resolve a clash of strips, and it can be established that such Club or team did not comply with rule 7.1(f)
  - (ii) a Club changes their home or alternate playing strip without FFV’s prior written approval, and this change results in a match being postponed,
- (i) Goalkeepers may wear any colour except black, provided it does not clash with either team or the Match Referee
- (j) All apparel worn by players must be made by FFV licensed manufacturers as advised by FFV from time to time.
- (k) Any failure to do so must be reported to FFV by the Match Referee and an offending Club may be fined under the FFV Grievance Disciplinary and Tribunal By-Law.
- (l) All players are required to wear shin guards at all times whilst on the field of play.

### *7.2 Jewellery/eyewear*

- (a) FIFA ‘Laws of the Game’ state that players are forbidden to wear any equipment that may be dangerous to either the player him or herself, or to another player. This includes, but is not limited to, jewellery and spectacles.

- (b) All jewellery, including wedding bands and any studs, rings, bars or other body-piercing jewellery, must be removed before a player enters the field of play. No taping of any type is permitted.
- (c) Any player wearing jewellery will be cautioned and removed from the field of play until the Match Referee is satisfied that the player has removed the item in question. There are no exceptions to this rule.
- (d) Any player requiring vision correction should consider wearing contact lenses, or wear spectacles that:
  - (i) are firmly secured with a sports band or adjustable strap,
  - (ii) have purpose-designed and closely fitted curled ends on the arms, or
  - (iii) are specially designed protective sports glasses constructed of plastic with rubberised cushioning and no metallic parts.

## **8 Stretchers / First Aid**

- 8.1 Each Home Club must allocate one stretcher suitable for first aid and emergency use at all fixtures. Clubs that fail to do so may be fined under the FFV Grievance Disciplinary and Tribunal By-Law.
- 8.2 Each Club must ensure that stretchers are placed at the half way line prior to the commencement of each fixture and that they remain inside the barrier/fence, in a safe and accessible position to first aid staff, for the duration of the match.
- 8.3 Wooden or canvas stretchers are prohibited. Clubs must ensure their stretchers comply with current Australian Standards.
- 8.4 It is recommended that Clubs have a person trained in first aid present during all matches.

## **9. Results of Matches**

- 9.1 Subject to this rule results of each match may be communicated to FFV by any of the following methods:

**Telephone:** (03) 9474 1888  
**Facsimile:** (03) 9474 1899  
**Email:** [results@footballfedvic.com.au](mailto:results@footballfedvic.com.au)  
**On-line:** [football.resultsvault.com](http://football.resultsvault.com)

- 9.2 Clubs which fail to notify FFV of the results of any match by the time stipulated may be fined and may be further penalised under the FFV Grievance Disciplinary and Tribunal By-Law

### **9.3 *Premier League***

- (a) The Match Commissioner must ensure that the following signed documents are communicated to FFV no later than 30 minutes after the conclusion of the senior fixture:
  - (i) all Match Records
  - (ii) Match Commissioner Report Forms indicating goal scorers, time of goals scored and Misconduct Offences.
- (b) The Match Referee must provide the match results, half-time/full-time scores and goal scorers to FFV no later than 6:00PM on Match day only.

- (c) If any fixtures conclude after 6:00PM, the match results must be submitted to FFV no later than 30 minutes after the conclusion of the fixture.

#### 9.4 *State League, Provisional & Metropolitan League*

- (a) The Match Referee must provide the match results, half-time/full-time scores and goal scorers to FFV no later than 6:00PM on Match day only.
- (b) If any fixtures conclude after 6:00PM, the match results must be submitted to FFV no later than thirty (30) minutes after the conclusion of the fixture.

9.5 If no Match Referee is appointed or present then the home team must communicate match results to FFV.

### **10. Correspondence/Communication**

10.1 All correspondence by FFV to Clubs shall be deemed to have been received by Clubs:

- (a) in the case of email or fax communication immediately;
- (b) in the case of communication sent by mail 2 days after such communication was posted

10.2 Clubs must ensure that postal mailboxes, specified email accounts and the FFV Website is checked regularly, and that any information received is forwarded to the addressee or relevant parties.

10.3 All correspondence received by FFV from Clubs must be on Club letterhead and signed by a Club official, or if sent by email, from the Club's email address as registered with FFV.

10.4 All Clubs must have an active email address

### **11. Smoking / Drinking At League Venues**

11.1 It is prohibited for anyone to smoke or consume alcohol within the confines of the playing barrier fence. This includes the team bench within the Technical area and anywhere on or near the touchline.

11.2 Clubs are responsible for ensuring that smoking and drinking alcohol are confined to legitimate public areas at a safe distance from the playing field.

11.3 If any person is in breach of this rule, both the individual and any Club of which that person is a member may be fined and face disciplinary action under the FFV Grievance Disciplinary and Tribunal By-Law.

### **12. National Flags, Slogans & Emblems**

12.1 It is strictly prohibited to display any national flags, slogans, emblems or other material, with the exception of the Australian flag or emblem, at any match.

12.2 It is strictly prohibited to incorporate any national flags other than the Australian flag, slogans or emblems on any part of the players' attire or any uniform worn by Club officials.

12.3 No Club may distribute, disseminate, broadcast or publish by any means whatsoever whether electronically or otherwise any material in a language other than English, with the prior written consent of FFV to do so.

- 12.4 All Clubs must have the prior written approval of FFV before introducing or incorporating any design, emblem or slogan onto any Club logo or name, product or medium, including but not limited to playing strips, promotional material, Club letterhead, banners, advertisements, public announcements, website or any other form of communication.
- 12.5 FFV may request the immediate removal of any offending material without notice at any time.
- 12.6 If any person is in breach of this rule, both the individual and any Club of which that person is a associated may be fined and face disciplinary action under the FFV Grievance Disciplinary and Tribunal By-Law.

## SECTION 4. FIXTURE DETAILS

---

### 1. Duration of Matches

#### 1.1 *Periods of play*

- (a) Subject to this rule all fixtures will be played over two equal periods of 45 minutes, unless agreed otherwise between the Match Referee and the two participating teams prior to commencement.
- (b) The Match Referee may cut short any match if in the Match Referee's opinion playing conditions compromise player safety or otherwise only if:
- (i) it is in line with FIFA rules; and
  - (ii) he or she has consulted with the coaches of each participating team

#### 1.2 *Half time interval*

The half-time interval must be a minimum of 5 minutes and no longer than 15 minutes in duration. The duration of the half-time interval may only be altered with the consent of the Match Referee.

#### 1.3 *Allowance for time lost*

- (a) Allowance is made in either half for all time lost through:
- substitution(s)
  - assessment of injury to players
  - removal of injured players from the field of play for treatment
  - wasting time
  - any other cause
- (b) The allowance for time lost is at the discretion of the Match Referee.

#### 1.4 *Penalty kick*

If a penalty kick has to be taken or retaken, the duration of either half is extended until the penalty kick is completed.

### 2. Abandoned Matches

2.1 Matches in any cup or league fixture may only be abandoned by a decision of the Match Referee.

2.2 If 80 per cent or more of Normal Time of a match has been played then the score at the time of abandonment will stand, unless the matter is referred to the Tribunal

2.3 If less than 80 per cent of Normal Time of a match has been played before being abandoned, the result will stand unless:

- (a) upon request by a team involved in the match within 72 hours of the abandonment FFV determines otherwise in its absolute discretion; or
- (b) the FFV Tribunal determines otherwise

2.4 The match will be abandoned if:

- (a) any Club has its playing numbers reduced for any reason below the minimum FIFA requirement of seven players.
- (b) the lighting at the venue fails such that in the opinion of the Match Referee it is impossible or unsafe to continue to play
- (c) the Match Referee determines that playing conditions have become unsafe or untenable for any reason, or
- (d) the Match Referee, in consultation with security staff and ground officials, determines that the conditions for players, coaches, officials or supporters have become unsafe or untenable for any reason

2.5 If a match is abandoned due to a matter set out in rule 2.4 and FFV or the Tribunal determines that one (or both) of the competing Clubs, or its Club Associates were directly responsible for the abandonment then one of the following outcomes may be imposed:

- (a) Match to be awarded as a “No Result”. In this situation, no points will be awarded to either team for that fixture.
- (b) Award match result as 0-0 draw.
- (c) award result 3–0 to the non offending Club unless the score at the time of abandonment was greater and in favour of the non offending Club
- (d) match result to stand.

2.6 Further any Club Associate alleged to be responsible for the abandonment of a game may be guilty of Misconduct and may be subject to penalties under the FFV Grievance Disciplinary and Tribunal By-Law.

2.7 When a match is abandoned, all Referees are entitled to receive 100% of their normal match fee.

### **3. Postponed Matches**

3.1 Matches may only be postponed by the Match Referee or by an officer of the Competitions Department of FFV.

3.2 If a match is postponed, the Home Club must notify the FFV by the next working day after the scheduled match day.

3.3 FFV will determine the new time and date for playing of a postponed match. Such decision is not open to appeal or review. Clubs are obliged to fulfill outstanding fixtures as determined by FFV and any Club which fails to do so will automatically forfeit the match and may face action under the FFV Grievance Disciplinary and Tribunal By-Law.

3.4 Any fixture ordered by FFV to be replayed must be completed by no later than one week after the conclusion of the relevant season. FFV may record the result of any match not completed within this time frame as a nil-all draw.

3.5 Only officers of FFV are permitted to schedule or reschedule any fixture. Any person or Club found guilty of rearranging a league fixture, or requesting the appointment of Referees outside a set kick-off time or date, may be penalised under the FFV Grievance Disciplinary and Tribunal By-Law. In addition, FFV may record the final score of any such match as a ‘no result’.

3.6 When a match is postponed, all Referees are entitled to receive 50% of their normal match fee if the match referee was present at the ground when the match was postponed.

#### **4. Extreme Weather Conditions**

- 4.1 FFV and/or the Match Referee may postpone, delay or abandon any fixture due to extreme weather conditions that may endanger participants such as but not limited to excessive heat/humidity or poor weather.
- 4.2 If the Match Referee postpones delays or abandons any fixture due to extreme weather conditions, he or she must outline the reasons in writing within 48 hours of the conclusion of the fixture.
- 4.3 If the temperature is 32° or above, water bottles must be made available and placed along the sidelines to enable any player to take a drink during the course of the game. If conditions are considered extreme by the Match Referee, he or she may allow a 2 minute break during the course of each half.

#### **5. Restrictions on Ground Usage**

- 5.1 FFV may take whatever action is deemed necessary in the event that Thirds and Masters' League Competitions are affected by restrictions to the usage of grounds.

#### **6. Match Points**

- 6.1 In all Mens competition fixtures, match points will be awarded as follows:

WIN	-	Three Points
DRAW	-	One Point
LOSS	-	Nil Points
NO RESULT	-	Nil Points for either team

- 6.2 FFV may record any fixture as a 'no result'.

- 6.3 (a) At the end of the championship season, all teams will be ranked from highest to lowest by virtue of the total number of points received.
- (b) If one or more teams finish the championship season on the same number of points, their final position will be determined as follows:
- (i) the team with the greatest Goal Difference will finish higher.
  - (ii) if Goal Difference is the same, then the team that has scored the most Goals FOR, will be deemed to have finished higher.
  - (iii) if Goal Difference is the same and Goals FOR is the same, then the final order will be determined by the results of matches played between the teams.
  - (iv) if the aggregate scores between the teams are the same, then away goals will count as double.
- (c) If one or more teams have the identical number of Championship Points, Goal Difference, Goals Scored & Conceded, and the results between the teams is the same, then those teams will be deemed to have tied.
- (d) If the final standing has a bearing on promotion or relegation to another competition, then FFV may call for a playoff, draw lots, or otherwise deal with the matter as it sees fit.

#### **7. Non-Participation in FFV Fixture**

- 7.1 Clubs are obliged to participate in fixtures as determined by the FFV. Any Club which fails to do so will be penalised as follows and may also be subject to further sanction under the FFV Grievance Disciplinary and Tribunal By-Law.
- (i) the match will be awarded to the opposing team (as a 3-0 result),
  - (ii) a fine as set out in FFV Grievance Disciplinary and Tribunal By-Law
  - (iii) if both teams refuse to play, FFV may award a NO RESULT
- 7.2 If a Club does not have sufficient players to field a reserve and senior team, the senior team shall take priority. Failure to do so will result in a fine as set out in the FFV Grievance, Disciplinary and Tribunal By-Law, and the result of both the reserve and senior fixtures will be awarded 3-0 to the opposition.

## 8. Change Of Fixture Requests

- 8.1 Change of venues will only be considered in exceptional circumstances. Any application for a change of venue must be submitted to FFV, on Club letterhead and signed by a Club official, no less than 5 working days prior to the match. FFV will then consider the application and notify both Clubs of its decision.
- (a) All fixture change requests must be submitted to FFV on Club letterhead and signed by the appropriate Club officer, by the conclusion of Round 2 of the 2008 season
  - (b) Upon payment of the fixture change request fee set out on the FFV website (in this rule 8.1 referred to as **Fee**) a Club may request a fixture change as above after Round 2. If the request is deemed by FFV to be for legitimate reasons, such as ground closure, FFV will refund the Fee.
  - (c) If the request is judged by FFV to be frivolous (eg. weddings, baptisms, funerals, confirmations or other social events) FFV may reject that request without further consideration and not refund the Fee.
  - (d) FFV's decision in regards to rescheduling of league fixtures will be final and binding on all parties and shall not be appealable.

## 9. Admittance to fixtures

### *Team Admittance Passes*

- 9.1
- (a) Premier League and State League One Clubs will be provided with 40 Admittance Passes for season 2008.
  - (b) These passes must be displayed upon entry to the visiting Club on the day of the match fixture.
  - (c) These are NOT season passes and only entitle the bearer admittance to the fixture in which that Club is participating.
  - (d) State League Two and State League Three Clubs must provide each visiting team a minimum of 40 Admittance Passes which must be distributed to the visiting Club at least 14 days prior to the fixture.

### *Admittance Prices*

- 9.2 Admittance prices for the 2008 season will be as follows:

<b>Premier League</b>	<b>Total</b>
• Adults	\$10.00 (inclusive of GST)
• Students / Pensioners / Concession Holders	\$7.00 (inclusive of GST)
• Holders of current FFV Media Passes and current FFA Media Passes	FREE
• Current FFV Special Pass Holders	FREE
• Under 14	FREE

<b>State League 1</b>	<b>Total</b>
• Adults	\$ 7.00 (inclusive of GST)
• Students / Pensioners / Concession Holders	\$ 4.00 (inclusive of GST)
• Holders of current FFV Media Passes and current FFA Media Passes	FREE
• Current FFV Special Pass Holders	FREE
• Under 14	FREE

<b>State League 2</b>	<b>Total</b>
• Adults	\$ 6.00 (inclusive of GST)
• Students / Pensioners / Concession Holders	\$ 3.00 (inclusive of GST)
• Holders of current FFV Media Passes and current FFA Media Passes	FREE
• Current FFV Special Pass Holders	FREE
• Under 14	FREE

<b>State League 3</b>	<b>Total</b>
• Adults	\$ 5.00 (inclusive of GST)
• Students / Pensioners / Concession Holders	\$ 3.00 (inclusive of GST)
• Holders of current FFV Media Passes and current FFA Media Passes	FREE
• Current FFV Special Pass Holders	FREE
• Under 14	FREE

### **Provisional & Metropolitan League**

No admission fees may be charged

\* *Please note that Clubs may only charge the full amount (GST Incl.), if they are registered for GST.*

### **Car Parking**

9.3 Premier League Clubs may charge football patrons other than:

- Referees
  - Match Commissioners
  - FFV Commissioners and staff
  - Holders of an FFV or FFA media pass
- a car parking fee at Premier League matches not exceeding \$3.00.

9.4 No Club may charge for car parking at any other match.

## **10. Media and Other Passes**

10.1 FFV may withdraw an FFV Media Pass at any time.

10.2 No Club may refuse entry to a holder of:

- a current FFV or FFA Media Pass
- a current FFV Special Pass
- a current FFA Gold Pass

without FFV's prior written consent.

10.3 FFV Special Passes are not valid for entry to non-FFV sanctioned tournaments or fixtures.

## **SECTION 5. REFEREES**

---

### **1 Referee Fees**

- 1.1 For the 2008 Season, the Referee fees as set out in the FFV website will apply but are subject to change at any time.
- 1.2 (a) Unless otherwise stated, payment in cash or cheque of all fees for Referees must be made by the Home team prior to the commencement of each fixture otherwise a match shall not commence.  
  
(b) If payment is made by cheque, and that cheque is subsequently dishonoured, the Club may be penalised under the FFV Grievance Disciplinary and Tribunal By-Law.
- 1.3 If a match is abandoned or postponed, all Referees are entitled to receive match fees in accordance with section 4 rules 2.7 and 3.6 respectively.

### **2. Assistant Referees**

- 2.1 A minimum of 2 Assistant Referees shall be appointed to a fixture to assist the Match Referee.
- 2.2 If insufficient Assistant Referees have been appointed, each team must provide a linesperson to assist the Referee. Failure to comply will result in a 3-0 loss to the offending team.

### **3. Non-Attendance or unavailability of Match Referee**

- 3.1 If the Match Referee fails to honour his or her appointment, the next most senior Referee ('Replacement') will take charge of the fixture.
- 3.2 If the Match Referee is late arriving at a fixture, the Replacement will take charge until the Match Referee is ready to take over.
- 3.3 If no registered Match Referee is present to act as the Replacement, the Home Club must consult with the visiting team and agree on the appointment of a person to act as Match Referee for the fixture.
- 3.4 All Clubs must fulfill all fixtures, regardless of whether or not the Match Referee is present to take charge. Failure to do so may result in a fine and other action under the FFV Grievance Disciplinary and Tribunal By-Law.

### **4. Decisions of the Match Referee**

- 4.1 The decisions of the Match Referee or Assistant Referee about any fact connected with the play are final and cannot be disputed by any party. A Match Referees may change a decision if he or she realises that decision is incorrect, or on the advice of an Assistant Referee, provided the play has not re-started.

## **5. Duties of the Referee**

### *Pitch & Facility Report*

- 5.1 Prior to the commencement of each match, the Match Referee must complete the Pitch & Facility Report and then ensure all relevant match documentation is lodged with the FFV within two working days.

### *Match Records*

- 6.1 At the conclusion of each match, the Match Referee shall consult with his or her Assistant Referees and confirm the correctness of all match information before completing both Match Records.
- 6.2 Match results must be submitted to FFV no later than 2 working days after the match date.
- 6.3 In all competitions, Clubs must retain the FFV Player Identification for all players.
- 6.4 If a Club official protests to the Match Referee about the fielding of an ineligible player, the Match Referee must instruct the Club official to lodge an official protest in accordance with the FFV Grievance, Disciplinary and Tribunal By-Law.
- 6.5 The Match Referee must ensure Clubs do not list more than 16 players on a Match Record for any fixture.
- 6.6 Subject to any Protest the Match Records received from the Match Referee will be accepted as the accurate and official record of a match.
- 6.7 The Match Referee must cross-check the Match Records with the Player ID Cards for each team participating in the fixture. Any discrepancies identified by the Match Referee must be drawn to the attention of the appropriate team prior to the commencement of the match, and the discrepancy resolved before the match can start. Provided all information is considered by the Match Referee to be correct, he or she shall return Player ID Cards to the appropriate Club at the conclusion of the fixture.

### *Player Safety and Blood Rule*

- 7.1 It is the Match Referee's responsibility to ensure that all players taking the field of play are wearing equipment that is safe to themselves and any other person.
- 7.2 If a player is wearing any equipment which may endanger him or herself, or any other player (see Section 3, Rule 7) it is the Match Referee's responsibility to ensure all such equipment is removed before the player enters the field of play.
- 7.3 The Match Referee must ensure that any player who suffers an injury or wound which results in the loss of blood leaves the ground immediately for the purpose of receiving medical attention outside the field of play.
- 7.4 The Match Referee may allow the injured player to rejoin the game only after the Match Referee is satisfied that the wound has been safely covered and contained.
- 7.5 If a player's uniform or attire has blood spilt on it, the Match Referee may require the player to change his or her attire before rejoining the game.
- 7.6 If the injured player is required to change his or her uniform, and a shirt displaying the same number as the original shirt is unavailable, the Match Referee may in his or her discretion allow the player to wear an alternative numbered shirt.
- 7.7 Alternatively, in such circumstances, a team may replace the injured player in accordance with any applicable interchange rule

8. *Best and Fairest Votes*

- 8.1 At the conclusion of each match, the Match Referee must complete the Best and Fairest Votes and, within two working days submit these to FFV.
- 8.2 (a) In the Premier League votes must be recorded on the voting card.  
(b) In State and Provisional Leagues votes must be recorded on the Match Record
- 8.3 All votes must be treated with the highest confidentiality.
- 8.4 All voting cards must be completed in full, including the players' name, Club and Identity Number.
- 8.5 A failure to comply with this rule may result in a Match Referee being suspended from officiating or demoted to a lower division

## **SECTION 6.      REGISTRATION**

---

The Registration Process is set out in the 2008 FFV Registration Regulations

## **SECTION 7. CODES OF BEHAVIOR**

---

The Australian Sports Commission has produced the following 'Codes of Behaviour', which have been adopted not only by football, but also by most sports in Victoria. These codes are deemed to be incorporated into these Rules of Competition and are outlined below.

### **1. General**

It is vital that everyone involved in sporting activities, whether they be athletes, coaches, parents, officials or supporters, understand their responsibilities to ensure that all participants enjoy the sport.

It is strongly recommended that all players, parents, officials, coaches and members be given a copy of these codes by their Club, and that each Club ensures the codes are clearly displayed in their Clubrooms.

As well as reading and seeking to understand the instructions contained in the codes, FFV asks all participants to recognise that there are underlying principles which extend beyond those specific instructions.

### **2. Players' Code of Conduct**

- (a) Play by the Rules
- (b) Do not argue with the match official. If you disagree, have your captain or coach approach the match official during a break in play or after the match is concluded
- (c) Control your temper. Verbal abuse of officials or other players, deliberately distracting or provoking another person is not acceptable or permitted in any sport
- (d) Maintain your focus and work hard for yourself and your team
- (e) Be a good sport and be prepared to acknowledge good play whether it is from your team or the opposition
- (f) Treat all players as you would like to be treated. Do not interfere with, bully or take unfair advantage of another player
- (g) Cooperate with your coach, teammates and opponents. Without them, there would be no competition
- (h) Play for your own enjoyment, and not just to please parents and coaches
- (i) Remove all jewellery prior to training and match play, as it is a hazard to you and those around you
- (j) Do not accept or use any banned or unauthorised drug(s), including the consumption of alcohol at any time

### **3. Coaches' Code of Behaviour**

- (a) Remember that players participate for the fun of it and that winning is not everything
- (b) Be reasonable in your demands on younger players time, energy and enthusiasm

- (c) Teach your players to abide by the rules and Laws of the Game
- (d) Ensure that equipment and facilities meet a reasonable safety standard and is appropriate to the age and ability of the players
- (e) Modify your approach to suit the skill levels and needs of players
- (f) Develop and enhance respect between players, opposition coaches and the decisions of the match official
- (g) Follow the advice of a physician when determining the extent of a player's injury and beyond that, when players are returning from injury to training and match play
- (h) Keep up to date with the latest coaching practices (refer to Coach Accreditation Criteria)
- (i) Take time out to teach players (& others) the Laws of the Game, hence raising their awareness
- (j) Remind all players to play within the spirit of the game at all times
- (k) Ensure players are good sports and ensure each team member shakes the hand of their opponents at the conclusion of every match
- (l) Do not smoke or consume alcohol from the team bench (Technical Area) or sideline
- (m) Remember the actions of yourself and your team is reflective of the perception others take away with them

#### **4. Administrators' Code of Behaviour**

- (a) Help coaches and officials highlight appropriate behaviour and skill development, and assist in raising the standards of coaching and officiating
- (b) Ensure everyone involved in football emphasises fair play, and not winning at all costs
- (c) Be tolerant and calm under pressure and approach problem solving in a supportive manner as members and players will expect you to set an example for others
- (d) Make every effort to educate persons who breach these guidelines from time to time

#### **5. Officials' Code of Behaviour**

- (a) Modify your approach to suit the skill levels and needs of players
- (b) Praise and encourage all participants
- (c) Be consistent, objective and courteous when making decisions
- (d) Do not tolerate unsporting behaviour and promote respect for all opponents
- (e) Emphasise the spirit of the game rather than focus on negative aspects
- (f) Encourage and promote rule changes to all players and members
- (g) Be a good sport yourself, as actions speak louder than words
- (h) Keep up to date with the latest trends in refereeing

- (i) Remember that you set the example on the park, therefore, your behaviour and comments should always be positive and supportive

## 6. Spectators' Code of Behaviour

It is important that all spectators at a Football Federation Victoria (FFV) approved fixture are able to enjoy the match in a safe and comfortable environment. Accordingly, each person present at a FFV fixture must:

- (a) Respect the decisions of the Match Officials;
- (b) Respect the rights, dignity and worth of every person regardless of their race, colour, religion, language, political views, national or ethnic origin.
- (c) Not engage in the use of violence in any form, whether it is by other Spectators, Team Officials (including coaches) or Players;
- (d) Not engage in discrimination, harassment or abuse in any form whether lawful or otherwise, including but not limited to the use of obscene or offensive language or gestures, the incitement of hatred or violence or partaking in indecent or racist chanting;
- (e) Comply with FFV's '**Conditions of Entry**', at all venues, and any ticketing conditions (Premier League and State League 1 only).
- (f) Not carry, light or throw flares or missiles (including on to the field of play or at other spectators);
- (g) Not enter the field of play or its surrounds without lawful authority; and
- (h) Conduct them self in a manner that enhances, rather than injures, the reputation and goodwill of FFV, Football Federation Australia (FFA), and football generally.

Any person who does not comply with this Code or who in the opinion of FFV causes or attempts to cause or is reasonably likely to cause a disturbance may be evicted from the venue and banned from attending future matches held on behalf of FFV, for a period of up to two (2) years from when the eviction occurred. Any offender who then breaches the ban order against them may be charged with trespass and subject to further penalties and sanctions, including the possibility of further legal action.