



SMALL-SIDED GAMES GALA DAY CLUB INFORMATION

PURPOSE OF THE GALA DAYS

The purpose of the SSG gala days is to provide the opportunity for SSG participants to play SSG in a club v club environment. There will be no points or ladders recorded on the day to ensure that football is played in the best spirit and so all players have a chance to develop and enjoy the gala day atmosphere!

GALA DAY DATES

Last year, FFV set a number of dates for the Gala Days. Due to ground availability, some of these dates needed to be changed. FFV is still committed to providing clubs a chance to participate in up to 4 gala days as stated in our guidelines.

For all gala day dates, please see the accompanying SSG registration form and updates on our website for any changes. Your club can enter up to 4 of the available 8 gala days.

TEAMS

To enter the gala days, your club needs to provide the following;

- A maximum of two Under 7 teams – total 16 players (8 per team)
- A maximum of two Under 8 teams – total 16 players (8 per team)
- One SSG Coordinator and one game leader per team entered

The teams can be either boys, girls or mixed. Once we have all of the teams, we will fixture the gala days accordingly.

****** Please note: We understand that some clubs may have many more teams in these age groups. At present, we do not have access to the facilities to cater for more teams/gala days. We appreciate the effort of all clubs in implementing SSG and we will endeavor to provide more opportunities like these in the future.**

There are no criteria as to which teams you need to choose for the gala days. Some recommendations are below;

- Randomly select the children to participate in the gala days
- Select children based on effort/attendance to training and games
- Select children on availability on the dates listed
- Select different teams for different gala days to ensure more children have the opportunity to participate

We will leave it to the clubs to manage which teams they will enter.

GAME FORMAT

These will be according to the SSG formats and rules outlined in the FFA Small Sided Games Handbook.

A summary is below;

Under 7's / Under 8's	
Numbers	5 v 5
Field Size	30m x 20m
Field Markings	Markers
Penalty Area	No
Goal Size	Min: 1.80m x 0.90m Max: 2.00m x 1.00m
Goal Type	Markers, Poles, Goals
Ball Size	Size 3
Playing Time	2 x 20 minutes
Half time Break	5 minutes
Referees	Game Leader
Competition	No (no points/tables)

Please refer to the handbook for any further information.

GALA DAY TIMETABLE

Time	Event	Description
9.30am	Under 7's Registration	Clubs arrive and register with Event Coordinator
9.50am	Introduction	Welcome to teams – explain process
10.00am	Under 7's SSG Game 1	2 x 20 minutes
11.00am	Under 7's SSG Game 2	2 x 20 minutes
12.00pm	Under 8's Registration	Clubs arrive and register with Event Coordinator
12.20pm	Introduction	Welcome to teams – explain process
12.30pm	Under 8's SSG Game 1	2 x 20 minutes
1.00pm	Under 8's SSG Game 2	2 x 20 minutes

* Please note: DISC Gala Day registration commences 10.30am with U7 SSG Game 1 starting 11.00am.

REQUIREMENTS TO REGISTER

To register for the gala days, you must;

- Be a registered SSG venue
- Provide one Game Leader per team. Your team will ONLY be able to participate if they have a game leader present
- Have registered your clubs participation prior to the gala days

PROCESS OF REGISTRATION

1. Complete the Gala Day Registration Form and Team Sheets and return by **5.00pm on the 3rd of June** by either email ssg@footballfedvic.com.au or fax 9474 1899
2. A confirmation will be sent to you within 48 hours of your registration
3. Please have all players complete the photo consent form. Please submit forms on the gala day.